

Assembling Folding Space-Station Interior "K"

The Large Cargo Bay

This module is unusual in that it has no interior walls, only outer walls. It does include two cargo transporters, which bring all cargo into and out of the bay. The large doors are for moving bulky items within the station, not for opening the bay to hard vacuum. If you need access to the cargo bay from outer space, use Module 4 as an air lock.

Print two copies of the short-wall page, and one copy of the others.

Assemble the walls and floor just like the other space-station interiors, but be sure not to glue the last 3/4" (2 cm) of each end of the long walls. The tabs in the short walls fit into the unglued ends of the long walls to hold everything together when the module is assembled. (If you glue these tabs, the module won't fold flat.) Glue a control panel next to each transporter grid.

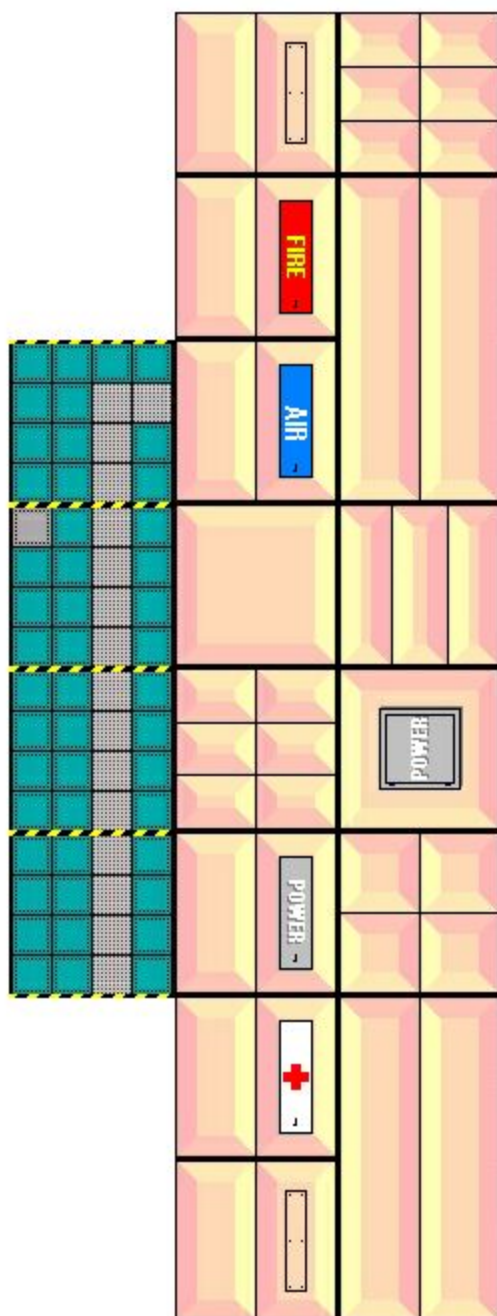
It looks like this when done:

```
#####++#####
#s      #
#@@     #
#       #
#       #
#       #   "+" are doors
#       #   "@ " are transporter grids
#       #   "s" are small control panels
#       #
#       #
#      @@#
#      s#
#####++#####
```

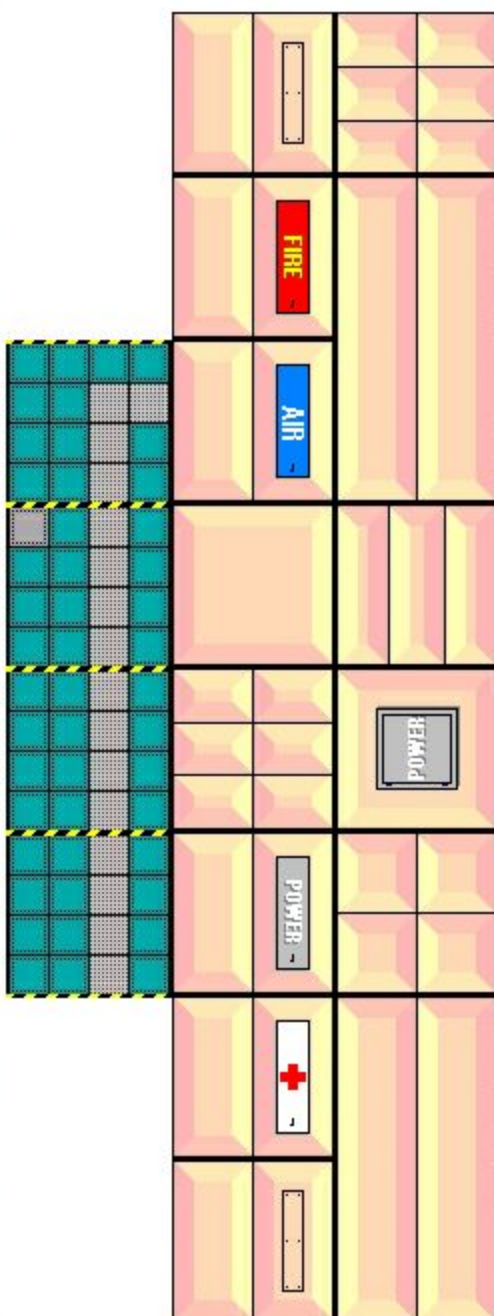
By Cke1st (Mike Fischer)

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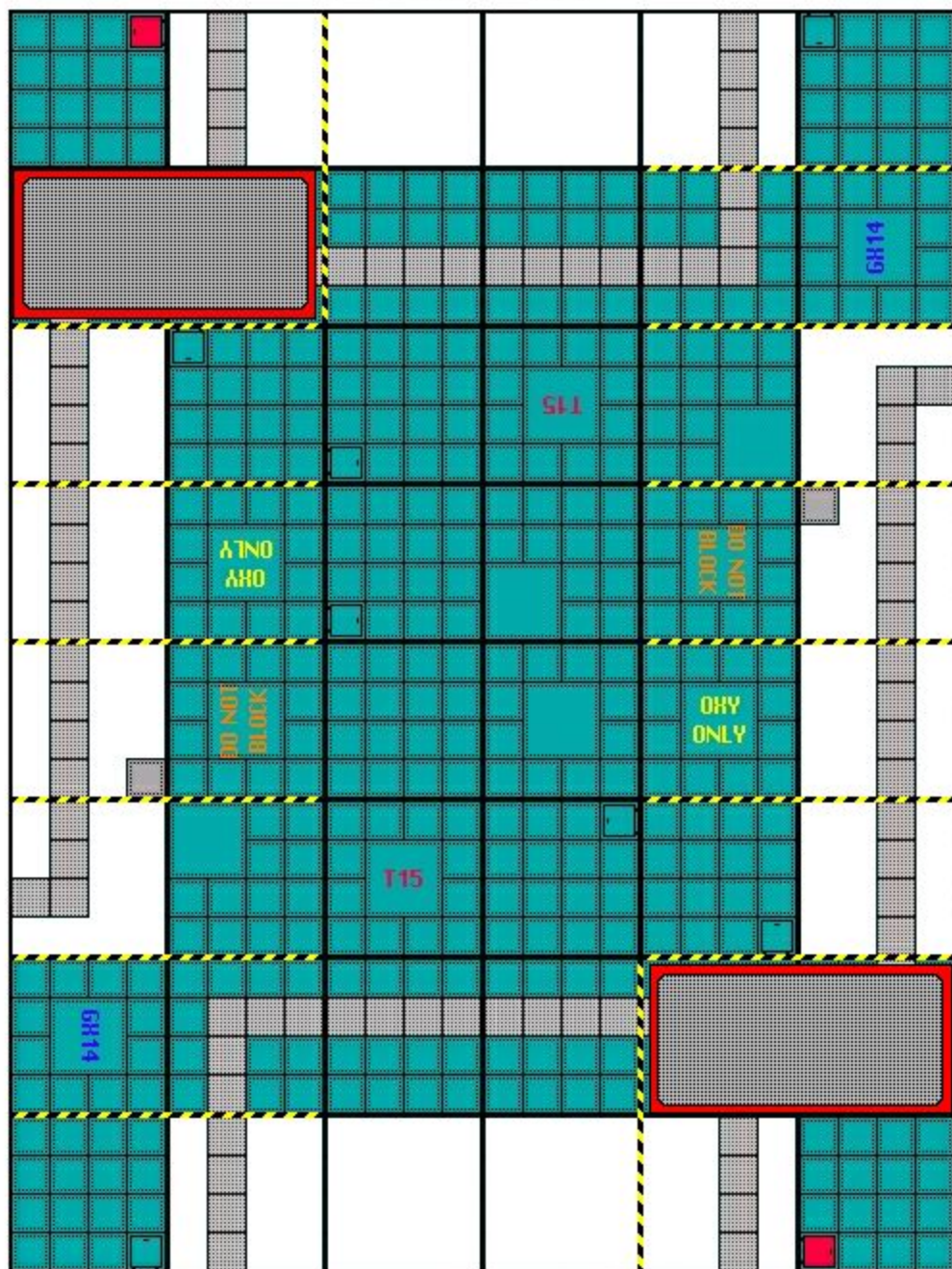
Folding SF Interior K- Walls 2



Original by: Gungnir
Modified by: Ckelst



Folding SF Interior K - Floor



Original by: Gungnir

Modified by: Ckelst